

AutoCAD 2010: One Step at a Time
Lesson 13: Animation Tools

10R13-3D

Review Questions

Please write your answers on a separate sheet of paper.

1. What's the difference between 3DWalk and 3DFly?
2. (T or F) You can show a client a walk through only as long as he has the full AutoCAD release.
3. (T or F) When creating animations, the larger the frame rate, the better the video but the longer it takes to create it.
4. (T or F) When creating an animation, you can assign a path to either the camera or the target, but not both.
5. _____ provides the easiest methods for creating an animated walk-through. It utilizes a series of views with controlled transitions between each.

The Show Motion method of creating animation requires some initial setup using the (6) or the (7) command.

- 6.
- 7.
8. A _____ view type results from a single camera position, although the camera may zoom, crane, track or orbit.
9. A _____ view type results from a single, stationary camera.
10. _____ gives you the most freedom in animation creation. With it, you can pick and drag your way through the model.
11. (T or F) The Recorded Walk type of view shot can only be used in Model Space views.
12. (T or F) Walk and Fly share the same dialog box for setups.
13. (T or F) In 3D animation, easier set up generally means faster, too.
14. When creating a Walk or Fly, use the _____ to control your vantage point within the animation.
15. When you use the _____ command, you can create the path you wish your camera and/or target to follow. Then you let AutoCAD handle the repositioning.

Answers:

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| 1. You walk on the ground; you fly in the air. | 8. Cinematic |
| 2. F | 9. Still |
| 3. T | 10. Recorded Walk |
| 4. F | 11. T |
| 5. NavsMotion or Show Motion | 12. T |
| 6. View | 13. F |
| 7. NewShot | 14. Position Locator |
| | 15. Anipath |